

Medium Term Plan – Art – Year 4 – European Art and Artists



Teachers must use in conjunction with Art Progression document (Prior Knowledge and Skills).

Lesson	National Curriculum links	Objective	Substantive knowledge	Disciplinary knowledge	Specific Vocabulary	Activities and resources
1/6	To learn about great artists, architects and designers in history in the context of Anselm Kiefer. To improve mastery of art and design techniques, including drawing in the context of pencil drawing. To create sketch books to record observations and use them to review and revisit ideas in the context of the drawing activity.	To know how to draw buildings using pencil.	<p>I can tell you the names of some of Anselm Kiefer's artwork.</p> <p>I can draw the features of a building, including windows and doors.</p> <p>I can look back at my drawings and use them to influence my work today.</p>	Use pencil markings to adapt texture and to create depth.	Decay, destruction, ruined, damaged	<p>Draw a broken building from a selection of photos.</p> <p>Sketching pencils, sketch books, broken buildings photos</p>
2/6	To improve mastery of art and design techniques, including painting in the context of painting from below. To learn about great artists, architects and designers in history in the context of Michelangelo.	To know how to mix paints appropriately to create different shades.	<p>I can paint upside down like Michelangelo did.</p> <p>I can tell you the names of at least two of Michelangelo's artworks.</p> <p>I can tell you two interesting facts about Michelangelo's life.</p>	Mixing colours to create a variety of shades.	Ceiling, Sistene Chapel, grind, plaster, Florence, fresco.	<p>Paint an animals upside-down (paper underneath their desk – do not put the chrn upsidedown!!)</p> <p>Paint (poster paint), paper, brushes,</p>
3/6	To learn about great artists, architects and designers in history in the context of Le Corbusier. To improve mastery of art and design techniques, with a range of materials in the context of using 2D shapes.	To know how to use colour appropriately.	<p>I can tell you the names of at least two of Le Corbusier's buildings.</p> <p>I can use shapes to make a house.</p> <p>I can make a house shaped like one of Le Corbusier's.</p>	Create designs using 2D shapes.	Rectangular, concrete, terrace, architect, 2D shape vocabulary.	Create a plan of a house out of 2D shapes based on Le Corbusier's work.

4/6	To create sketch books to record observations and use them to review and revisit ideas. To improve mastery of art and design techniques, in the context of drawing. To learn about great artists, architects and designers in history in the context of Rembrandt.	To know how to draw a portrait.	<p>I can use a rubber softly and heavily to make light and dark (tone) marks on my portrait.</p> <p>I can tell you the names of at least two of Rembrandt's artworks.</p> <p>I can tell you two interesting facts about Rembrandt's life.</p>	<p>Understand who Rembrandt was.</p> <p>Create definition using light and dark</p>	Portrait, light, dark, tone, shadow.	Draw a portrait of the person next to them. Cover the page in pencil marks and then use a rubber to create a portrait of someone
5/6	To improve mastery of art and design techniques, including painting in the context of modelling. To learn about great artists, architects and designers in history in the context of Coco Chanel.	To know how to create a model using paper.	<p>I can use paper to make a hat that stays on my head.</p> <p>I can describe at least two Chanel designs.</p> <p>I can tell you two interesting facts about Coco Chanel's life.</p>	<p>Understand how to create a structure which is stable and appropriate for purpose. Use different skills to create aesthetically-pleasing elements of a design.</p>	Brim, peak, buckle, edging, trimmings and decorations	<p>Create a hat out of paper which is centred around a design of Coco Chanel.</p> <p>Paper, scissors, glue</p>
6/6	To learn about great artists, architects and designers in history in the context of Salvador Dali. To improve mastery of art and design techniques, including drawing in the context of drawing.	To know about the artist Salvador Dali.	<p>I can tell you the names of at least two of Salvador Dali's artworks.</p> <p>I can tell you two interesting facts about Salvador Dali's life.</p> <p>I can create a moustache using pipe cleaners.</p> <p>I can observe details about my own face to use with the moustache.</p>	<p>To create a piece of work that incorporates sketching and sculpture</p>	Surrealist, moustache, props, events.	<p>Chn create their own 'Dali-esque' moustache. This will then be put on a self-portrait of each child. (half sketch/half photo).</p>